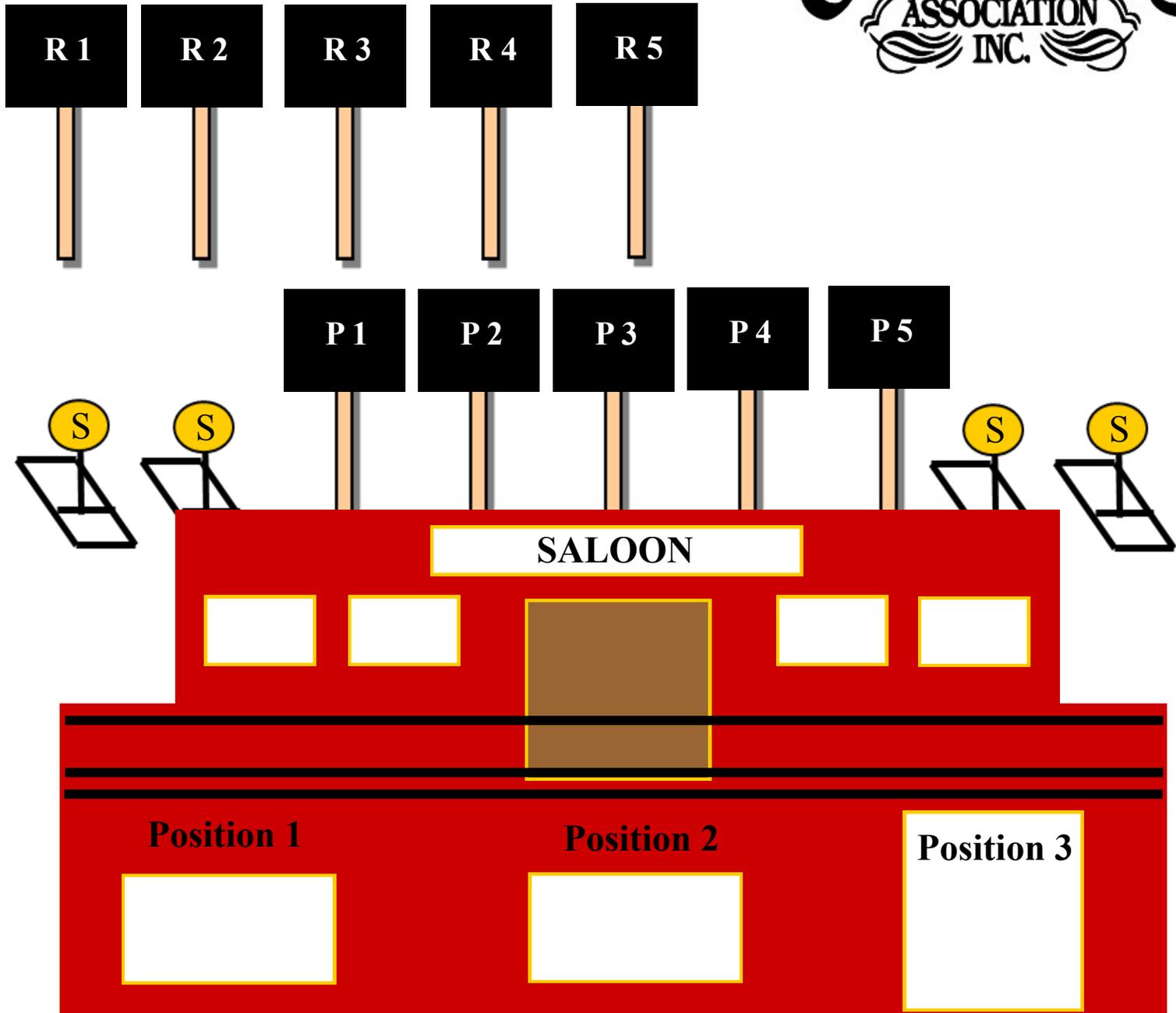


STAGE 1 SEPTEMBER 2014

10 Revolver, 10 Rifle, 4 + Shotgun



Start at position 1 hands behind your back. Rifle loaded with 10 rounds and open empty shotgun staged anywhere. Revolvers loaded with 5 rounds each staged at pos. 2. To signify ready shooter says: "Reach for the sky!!!".....

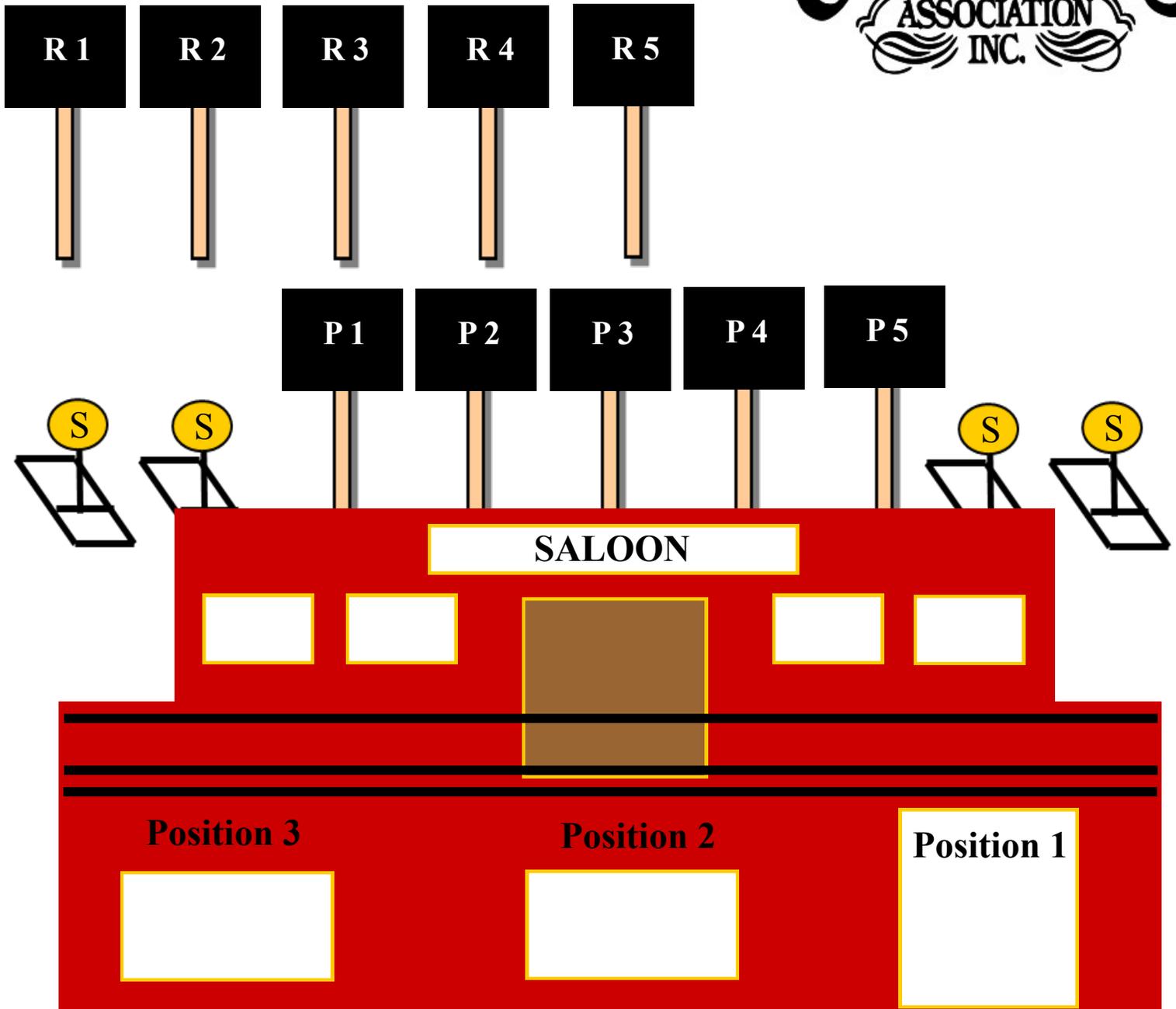
At buzzer with rifle engage R1 thru R5 starting on either end in a double tap outside, outside, inside, inside, center sweep for a total of 10 rounds, make rifle safe. With shotgun engage the S targets in front of you until their down, take open empty shotgun to Pos. 2 and make safe. From pos. 2 with revolvers engage P1 thru P5 with the same instructions as the rifle, make revolvers safe. Take open empty S/G to pos. 3 and engage the remaining S targets until their down. Move to unloading table...

Please leave timer and spotting flags...

STAGE 2 SEPTEMBER 2013



10 Revolver, 10 Rifle, 4 + Shotgun



Start at position 1, Open empty shotgun at port arms. Rifle loaded with 10 rounds staged anywhere. Revolvers loaded with 5 rounds each holstered. To signify ready shooter says: "Sweep out the trash!!!".....

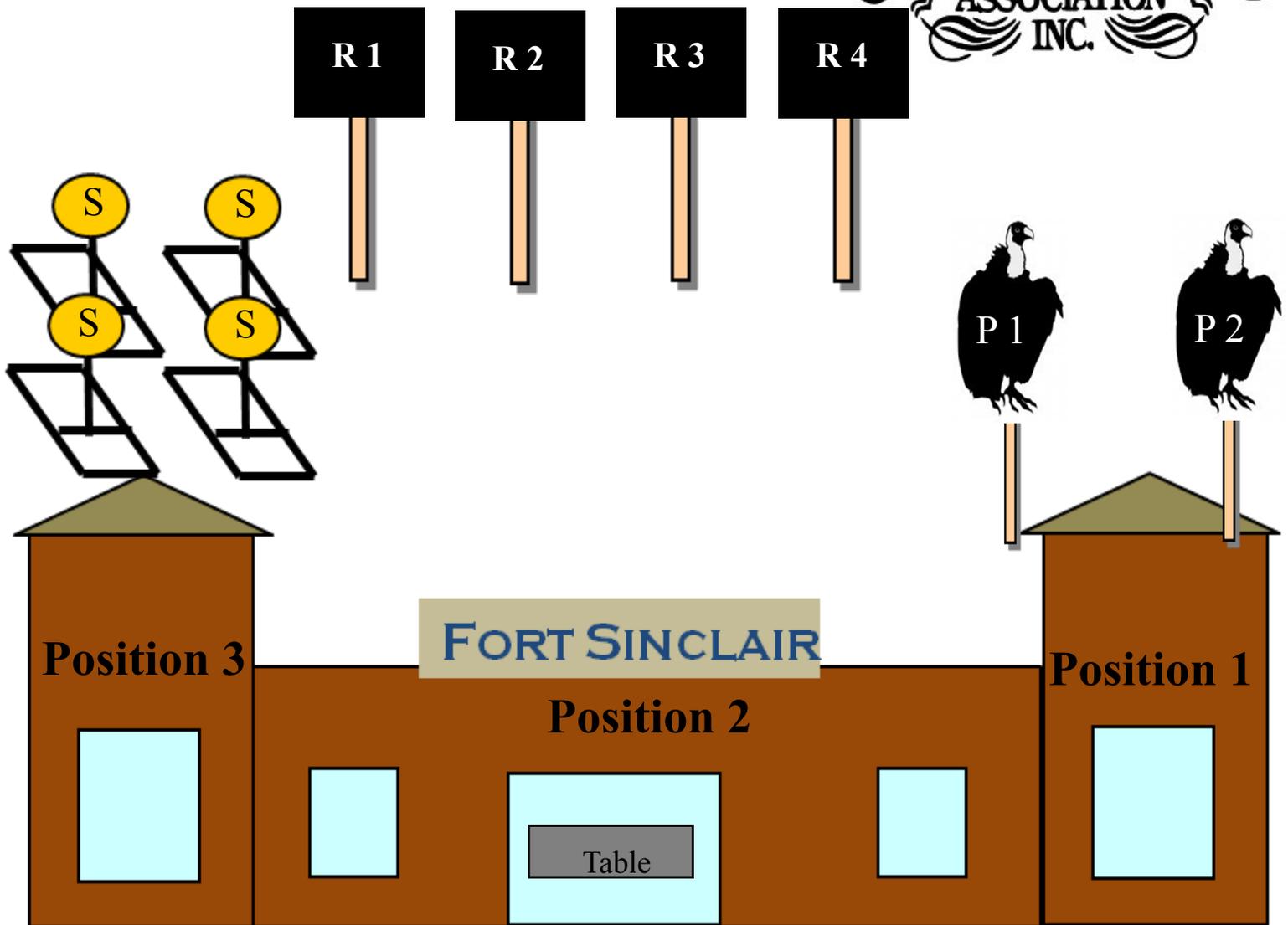
At buzzer with shotgun engage the 2 S targets until both are down, take open empty S/G to Pos. 2 and make safe. From position 2 with revolvers starting on either end sweep P1 thru P5, then sweep them in the opposite direction for a total of 10 rounds, holster. Retrieve S/G and make it safe at pos. 3. With rifle engage R1 thru R5 with the same instructions as the revolvers for a total of 10 rounds, make rifle safe. Retrieve S/G and engage the remaining S targets until they are down. Move to unloading table...

Please leave timer and spotting flags...

STAGE 3 SEPTEMBER 2014



10 Revolver, 10 Rifle, 4 + Shotgun



Start at position 1, hands behind back. Rifle loaded with 10 rounds and open empty shotgun staged anywhere. Revolvers loaded with 5 rounds each, holstered.
To signify ready shooter says: "Shoot the buzzards"!!!

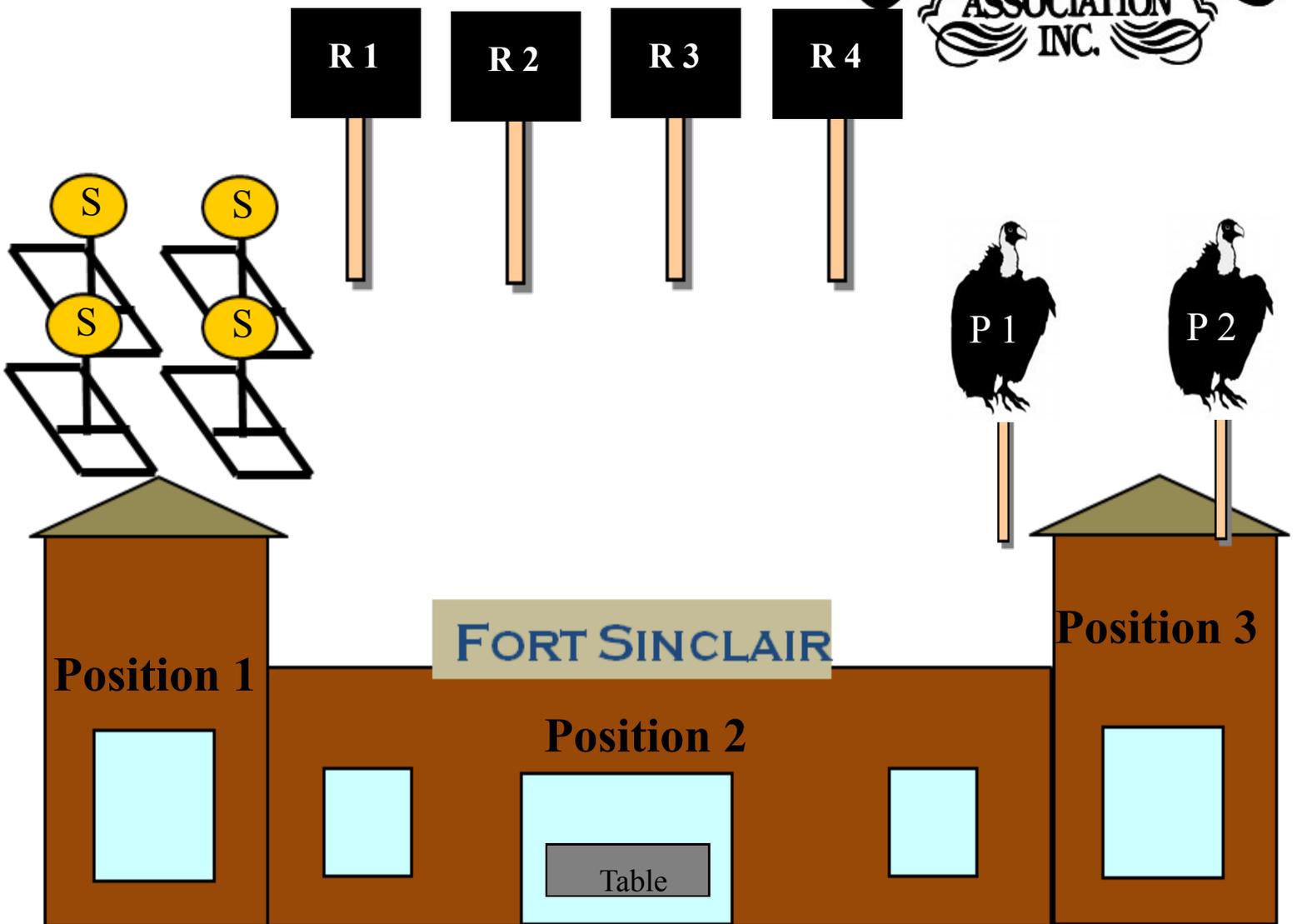
At buzzer: with revolvers alternate 5 rounds on P1 and P2, repeat instructions for a total of 10 rounds, holster. From Position 2 with rifle alternate 5 rounds on R1 and R2, then alternate 5 rounds on R3 and R4, make rifle safe. From position 3 with shotgun engage the S targets until they're down.

Move to the unloading table...

Please leave timer and spotting flags...

STAGE 4 SEPTEMBER 2014

10 Revolver, 10 Rifle, 4 + Shotgun



Start at position 1, hands at sides. Rifle loaded with 10 rounds and open empty shotgun staged anywhere. Revolvers loaded with 5 rounds each, holstered. To signify ready shooter says: "Shoot n scoot"!!!

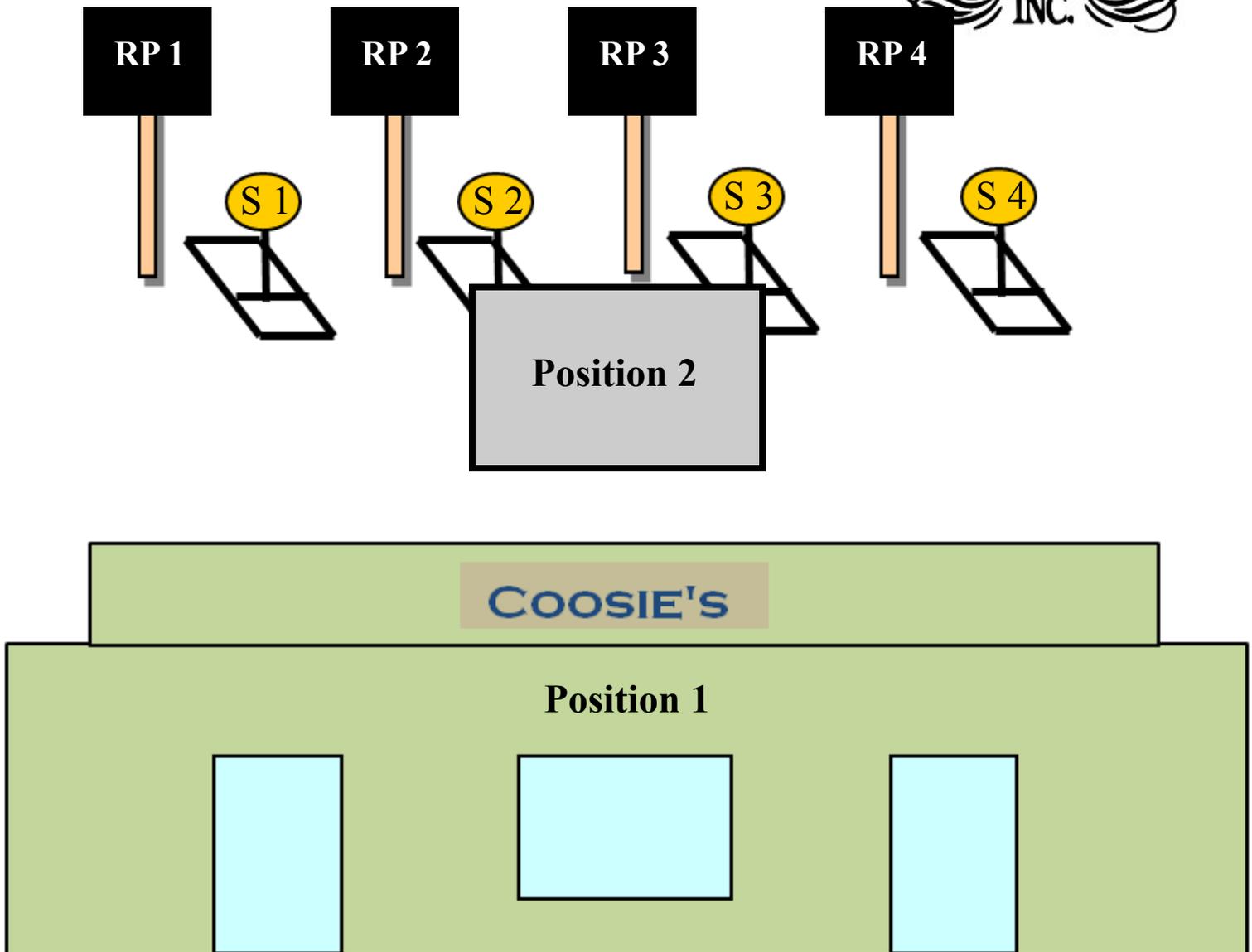
At buzzer: with shotgun engage all S/G targets until there're down, make shotgun safe anywhere! From position 2 with rifle engage R1 thru R4 in a progressive sweep starting on either end, make rifle safe anywhere. From position 3 with revolver engage P1 with 5 rounds, and P2 with 5 rounds, holster.

Move to the unloading table...

Please leave timer and spotting flags...

STAGE 5 SEPTEMBER 2014

10 Revolver, 10 Rifle, 4 +Shotgun



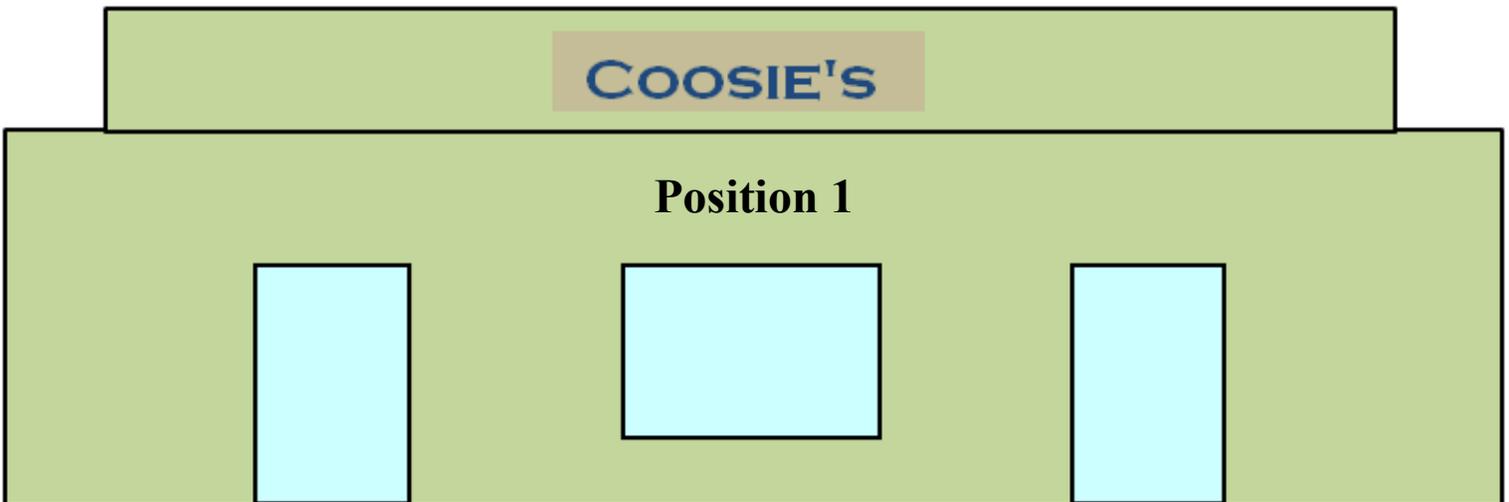
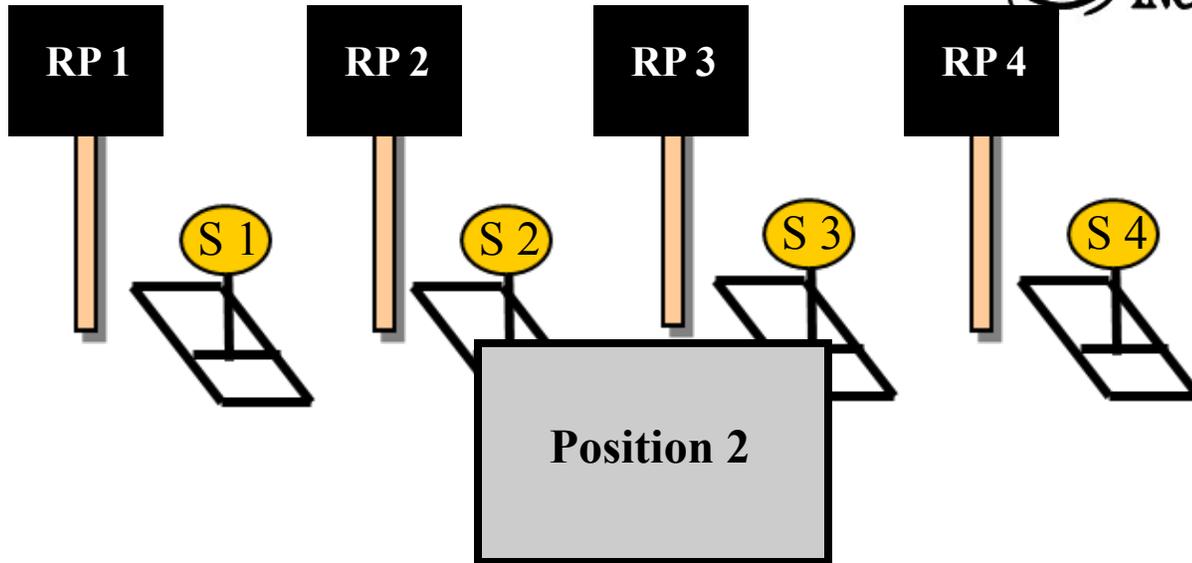
Start at position 1 rifle loaded with 10 rounds “in hand”. Open empty shotgun staged vertical in either rack. Revolvers loaded with 5 rounds each, holstered. To signify ready shooter says: “Try going either way”!!!

At buzzer with rifle engage RP1 thru RP4 in a regressive sweep starting on either end for a total of ten rounds, make rifle safe vertical in either rack. Retrieve shotgun and move to position 2 (thru either door opening) and make safe on table. With revolvers engage RP1 thru RP4 in a regressive sweep for a total of ten rounds, holster. Retrieve shotgun and engage S1 thru S4 in any order. Move to unloading table...

Please leave timer and spotting flags...

STAGE 6 SEPTEMBER 2012

10 Revolver, 10 Rifle, 4 +Shotgun



Start at position 1 with hands on revolvers. Rifle loaded with 10 rounds staged at position 1. Open empty shotgun staged vertical in either rack. Revolvers loaded with 5 rounds each, holstered. To signify ready shooter says: "Run like hell"!!!

At buzzer retrieve rifle and engage RP1 thru RP4 in a Nevada sweep starting on either end for a total of ten rounds, make rifle safe vertical in either rack. Retrieve shotgun and move to position 2 (thru either door opening) and engage S1 thru S4 in any order, make shotgun safe on table. With revolvers starting on either end engage RP1 thru RP4 in a continuous Nevada sweep for a total of ten rounds, holster.

Move to unloading table...

Please leave timer and spotting flags...